



Simon Says Parachute

1- Electronic Simon Says Console

1- Ten Foot Parachute

1- Storage Bag



To Begin Play

Switch the button on the bottom from "try-me" mode to "normal play" mode.

To Select a Game

Press the on button, then press the game mode button until you hear the name of the game you would like to play and then press the Twist button to start

Play "Parachute" 4-8 Players

Game Description: Play Parachute is a simple game where the Electronic Simon Says Console will direct a series of random play instructions such as "Lift the Parachute High" or "Skip to the Left". The game will play for 3 minutes and will prompt you to press the Twist button to continue, otherwise the console will shutoff automatically. If you would like to pause the game, to allow more time for younger children to complete each instruction, simply press the Twist button during the musical transitions between the announcer's commands. To restart the game, press the Twist button. Once paused, if you don't restart the game within 30 seconds, the console will shutoff to conserve battery power. Certain game instructions will direct players holding the handle connected to a specific color panel of the parachute to do certain actions such as "Let's Do the Wave, Purple, you Start". If there is no player holding the handle attached to the purple panel, simply ignore the instruction and wait for the next instruction.

1. Place the parachute on a flat open surface. Space players evenly around the perimeter of the parachute.
2. Set the Electronic Simon Says Console near one player, or ask someone not playing to operate the console.
3. Select the game 'Play Parachute' as directed above and begin play.

Play "Red Light.. Green Light" (plays without parachute)

Game Description: "Red Light...Green Light" is a simple game where players start 10 steps away from the Electronic Simon Says Console and try to be the first person to sneak up and press the Twist button. Players can only move toward the console when the voice says "Green Light!" Once a "Red Light" command is issued, players must freeze and cannot advance closer to the console. Any player(s) caught moving during "Red Light" are out of the game for the remainder of the round. Each new game the console will randomly select how a player is to move, such as "Crawl" or "Jump". You may choose to select a player to sit out each round to referee game play, otherwise play is on your honor. Once the Twist button is pressed ending a round, the console will prompt you to press the Twist button to continue, otherwise the console will shutoff automatically.

1. Set the Electronic Simon Says Console in the middle of an open space.
2. Select the game "Red Light...Green Light" as directed above and begin play.

Play "Simon Says" (plays without parachute)

Game Description: Simon Says is a simple game where players are given instructions such as "Simon Says Touch Your Toes." The rules are simple; if the command is prefaced with the phrase "Simon Says", then each player must follow the command. If a command says "Touch Your Toes", and a player follows the command, he or she is out for the remainder of the round. The game will play for 3 minutes and will prompt you to press the Twist button to continue, otherwise the console will shutoff automatically. If you would like to pause the game to allow more time for younger children to complete each instruction, simply press the Twist button during the musical transitions between the announcer's commands. To restart the game press the Twist button again. Once paused, if you don't restart the game within 30 seconds, the console will shutoff to conserve batteries.

1. Set the Electronic Simon Says Console in the middle of an open space.
2. Select the game "Simon Says" as directed above and begin Play.



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