



Word Scramble

- 110 - Word Tiles
- 4 - Tile Holders
- 1 - Storage Bag

Assembly

1. Connect the two halves of the game tile holders as shown. (image 1)

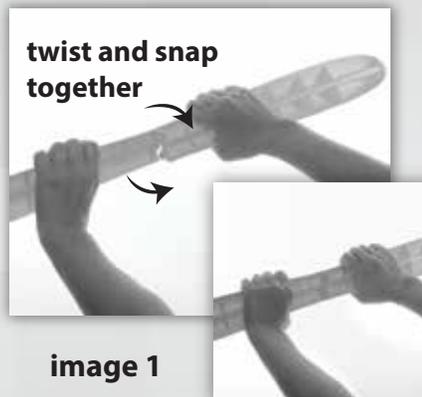


image 1

How to Play

2-4 Players

1. After assembling your tile holder, place it on the ground in front of you. Opposing players should face each across the game space.
2. Players draw 7 tiles each and arrange them on the holder so the letters are only visible to you. No peeking at your opponents tiles!
3. The first player combines two or more letters to form a word and places it within the game space. All words must read either across or down like a crossword puzzle. Diagonal words are not allowed.
4. After playing a word, add up the numbers from each tile and record your score. Draw new letters until you have 7 tiles in your holder.
5. The next player creates a new word in the game space, building on the word already played. The new word must connect to an existing word. Players may do this by sharing a letter from existing words, or adding onto existing words. (see image 2) Players receive points for all new or modified words in their turn.
6. Players continue taking turns until the letters run out. The first person to use their last letter tile ends the game. Once the last letter is played, everyone else must count the points remaining in their tile holder. This number is subtracted from their score.
7. Scoring examples. (see image 2)

14 points total—add *cat* to *bunt*. 6 points for *bunt* + 8 points for *cat* (the C is doubled by the Double Letter Score)

bun = 5 points

summer = 14 points
the Double Word Score card has no point value, but doubles the word total

water = 7 points
the Wild card has no point value, but can be used as any letter



image 2

